

. Skip to content. EA Technical Support FAQ: Frequently asked questions about EA technical support. FAQ: Frequently asked questions about EA technical support. Other problems or issues with EA games or services? If you have an issue with one of our games or services, please contact EA via the online help system. Contact Electronic Arts Support for tech support questions and issues. FIFA 20 Support - Issues & Troubleshooting Guide for FIFA 20 Players . Glo2 'n Play Glo2 'n Play N. FIFA fans rejoice! The FIFA 20 matchmaking process for Ultimate Team is back to how it was in FIFA 19, and just like before, it allows you to discover and join teams that make your gameplay more fun. Why don't you simply use the same method that we used last time? If you're a FIFA 20 player who has recently played some more Ultimate Team (UT) in public games, then you might have noticed a new sort of game mode in which a random group of players is selected to join the game together. This is done to avoid having more than 200 players in a given match, which is the game's maximum player limit, and it is done in a way that can't be done in-game. These types of games were formerly called 'friendlies', and they existed in the past in FIFA Ultimate Team - at least until FIFA 18. This page details what exactly is going on, what the different types of friendlies you might encounter are, how to get or create one, and how they might affect your gameplay. The three main types of Friendlies: Friendly: When an official or your game creates a friendly for you. Very rarely. Play-off: When the official or your game uses its share of player cards to create a random group of players that matches that of the team you are playing for. League: When the official or your game creates a completely random group of players for you to join to (this could result in joining and being matched against a player from a different country to the one you are from). Based on the name, they are differentiated by three aspects: Method by which the game creates the group of players. Form of creating the group of players: squad (on the left) or "just player" Which part of the game creates the group of players. How the results are generated is another question, as people might end up with a lot of the same or

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